




AFTERBURNER CAR




Str	Spe	End	Fir	Ski	Hgt	Function	Card
70	69	6	77	7	21	Gunner	
HP 000000000000							
Combine: Computron							




BACKSTREET CAR




Str	Spe	End	Fir	Ski	Hgt	Function	Card
60	69	8	77	7	11	Lookout	
HP 0000000000000000							




BLURR HOVER (Haywire)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
70	10\15	6	10\10	6	21	Data Courier	
HP 000000000000							
2	3	2	3	6	0000		
Hover:	Hover	Any Arc					




BRAINSTORM JET (Arcana)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
50	9\18	6	77	8	21	Biomechanical Engineer	
HP 000000000000							
2	3	2	2	8	0000		
Robot:	Build	Repair					
Jet:	Fly	DamageX1.5					




CHASE CAR




Str	Spe	End	Fir	Ski	Hgt	Function	Card
40	69	4	10	8	11	Scout	
HP 00000000							



CHROME DOME CAR (Stylor)



Str	Spe	End	Fir	Ski	Hgt	Function	Card
60	69	6	77	9	21	Computer Programmer	
HP 000000000000							
2	2	2	2	9	0000		



FIZZLE\CAR

Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	6\9	2	1\0	8	1\1	Military Strategist	
HP 0000							

**FORTRESS MAXIMUS\City\Battle Station (Cerebros)(Spike)**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
30\0\0	10\0\15	9	30\0\30	8	8\6\6	Headmaster Leader	
HP 00000000000000000000000000000000							
00000000000000000000000000000000							
10	10	9	10	9	2	00000000000000000000	
3	3	3	3	8		000000	
All Modes: Command Transport							

**FREWAY\CAR**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
3\0	4\6	6	3\0	9	1\1	Saboteur	
HP 000000000000							

Robot:	Transmit
Car:	Transmit

**GETAWAY\CAR (Rev)**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
4\0	6\9	10	6\2	8	2\1	Warrior	
HP 000000000000000000000000							
1	2	3	2	9		000000	

Car: Any Arc

**GOLDBUG\CAR**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
9\0	4\6	8	1\0	7	1\1	Espionage Director	
HP 0000000000000000							


**GRAND SLAM\PROP**


Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	3\0	8	3\0	7	1\0	Audio Correspondent	
HP 0000000000000000							

Robot:	Smoke
Prop:	Small DamageX2
Combine:	Slamdance





GROTESQUE ANIMAL




Str	Spe	End	Fir	Ski	Hgt	Function	Card	
7\11	4\6	6	7\0	10	2\1	Military Strategist		
HP 00000000000000								
Animal:	Fly							


GUZZLE TANK




Str	Spe	End	Fir	Ski	Hgt	Function	Card	
7\0	2\1	7	7\7	4	1\1	Ground Assault		
HP 0000000000000000								
Tank:	Any Arc		Damage/1.5					


HARDHEAD TANK(Duros)




Str	Spe	End	Fir	Ski	Hgt	Function	Card	
9\0	5\3	9	8\8	7	2\1	Ground Assault		
HP 000000000000000000								
	3	2	3	3	7	000000		
Tank:	Any Arc		Damage/1.5					


HIGHBROW VTOL(Gort)




Str	Spe	End	Fir	Ski	Hgt	Function	Card	
7\0	7\11	6	6\6	10	2\1	Electronic Warfare		
HP 00000000000000								
	2	2	2	2	10	0000		
VTOL:	VTOL		DamageX1.5					


HOSEHEAD CAR (Lug)




Str	Spe	End	Fir	Ski	Hgt	Function	Card	
8\0	5\8	8	5\2	2	2\1	Emergency Rescue		
HP 0000000000000000								
	3	2	3	2	2	000000		
Car:	Any Arc		Extinguish Fire					


HOT ROD CAR(Firebolt)




Str	Spe	End	Fir	Ski	Hgt	Function	Card	
8\0	7\11	8	8\8	8	2\1	Cavalier		
HP 0000000000000000								
	3	2	3	3	8	000000		
Car:	Any Arc							


JOYRIDE\CAR (Hotwire)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	6\9	10	6\2	7	2\1	Warrior	
HP 000000000000000000000000							
2	2	3	2	7	000000		
Car:	Any Arc						


KUP\CAR (Recoil)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
9\0	6\9	9	9\9	9	2\1	Warrior	
HP 000000000000000000000000							
Car:	Any Arc						


LANDFILL\CAR (Silencer & Flintlock)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
8\0	2\3	8	8\8	7	2\1	Materials Transport	
HP 000000000000000000000000							
3	1	3	3	7	000000		
Car:	Any Arc						


LIGHTSPEED\CAR




Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	5\8	6	7\7	8	2\1	Data Processor	
HP 000000000000000000000000							
Combine: Computron							
							


NIGHTBEAT\CAR (Muzzle)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
5\0	7\11	6	7\2	9	2\1	Detective	
HP 000000000000000000000000							
2	2	2	2	9	0000		
Car:	Any Arc						

NOSECONE\TANK




Str	Spe	End	Fir	Ski	Hgt	Function	Card	
7\7	3\2	9	7\7	7	2\1	Assault Vehicle		
HP 000000000000000000000000								
Tank:	Any Arc	Damage/1.5						
Combine: Computron								
								


OPTIMUS PRIME \CAR
(Hi-Q)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
10\0	6\9	10	9\9	10	2\1	Autobot Leader	
HP 00000000000000000000							
3	2	3	3	10	000000		
Robot:	Command						
Car:	Command						




OVERRIDE \CAR




Str	Spe	End	Fir	Ski	Hgt	Function	Card
5\0	5\8	8	6\6	8	1\1	Scout	
HP 000000000000000000							




POINTBLANK \CAR
(Peacemaker)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
7\0	4\6	7	6\6	8	2\1	Enforcer	
HP 0000000000000000							
2	1	2	2	8	0000		
Car:	Any Arc						




PUNCH COUNTERPUNCH
\Car




Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	4\6	6	6\0	9	2\1	Double Agent	
HP 00000000000000							




QUICK SWITCH \HOVER
LrgGun \ANIMAL \TANK
JET




Str	Spe	End	Fir	Ski	Hgt	Function	Card
7\0\0\11\7\0	7\11\11\11\5\14	7	7\7\11\0\7\7	8	2	Assault Warrior	
HP 0000000000000000							
Hover:	Hover		Jet:	Fly DamageX1.5			
Lrg Gun:	Fly						
Animal:	Cloak						
Tank:	Any Arc		Damage/1.5				



QUICKMIX \CAR
(Ricochet&Boomer)



Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	7\11	7	8\8	6	2\1	Chemist	
HP 0000000000000000							
2	2	2	3	6	0000		
Robot:	Build						



RAINDANCE\PROP

Str	Spe	End	Fir	Ski	Hgt	Function	Card
4\0	6\0	5	5\0	8	1\0	Video Correspondent	

HP 0000000000

Prop: Small DamageX2
 Combine: Slamdance

**REPUGNUS\ANIMAL**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
5\8	2\3	9	2\0	10	2\2	Counter-Intelligence	

HP 000000000000000000

**ROLLBAR\CAR**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
5\0	4\6	7	1\0	9	1\1	Tracker	

HP 0000000000000000

**SCATTERSHOT\JET**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
8\0	7\14	8	8\8	6	2\1	Technobot Leader	

HP 0000000000000000

Jet: Fly DamageX1.5
 Combine: Computron

**SCOOP\CAR
(Tracer&Holepunch)**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
7\0	3\5	6	8\8	8	2\1	Field Infantry	

HP 000000000000

2 1 2 3 8 0000

Car: Any Arc


**SEARCHLIGHT\CAR**

Str	Spe	End	Fir	Ski	Hgt	Function	Card
3\0	5\8	8	1\0	9	1\1	Surveillance	


HP 0000000000000000




SIREN\CAR (Quig)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	6\9	7	6\2	6	2\1	Damage Control	
HP OOOOOOOOOOOOOOOO							
2	2	2	2	6	OOOO		
Car: Any Arc							




SIZZLE\CAR




Str	Spe	End	Fir	Ski	Hgt	Function	Card
4\0	6\9	7	6\0	5	1\1	Interceptor	
HP OOOOOOOOOOOOOOOO							




SLAMBANCE




Str	Spe	End	Fir	Ski	Hgt	Function	Card
6	5	7	4	9	2	War Correspondent	
HP OOOOOOOOOOOOOOOOOOOOOOOO							




SLAPDASH\CAR (Lube)




Str	Spe	End	Fir	Ski	Hgt	Function	Card
5\0	5\8	7	6\2	5	2\1	Interceptor	
HP OOOOOOOOOOOOOOOO							
2	2	2	2	5	OOOO		
Car: Any Arc							




STRAFE\JET




Str	Spe	End	Fir	Ski	Hgt	Function	Card
5\0	6\12	7	7\7	4	2\1	Aerial Gunner	
HP OOOOOOOOOOOOOOOO							
Jet: Fly		DamageX1.5					
Combine: Computron							



SURESHOT\CAR (Spoilsport)



Str	Spe	End	Fir	Ski	Hgt	Function	Card
6\0	6\9	7	7\7	10	2\1	Sharpshooter	
HP OOOOOOOOOOOOOOOO							
2	2	2	2	10	OOOO		



WIDELOAD CAR



Str	Spe	End	Fir	Ski	Hgt	Function	Card
90	23	9	10	5	11	Materials Transport	
HP 00000000000000000000							

